



- All VA Racers on the front stretch.
- All VA Modifieds on the front stretch.
- All Legends and Bandos on the back stretch.
- All UCars in Turn 2 and on the back stretch.

Until

Until

Until

- All Mini Stocks on the back stretch.
- All 4/6 Cyl Any Cars in Turns 1 & 2.
- All 8 Cyl Any Cars in Turns 3 &

8:00

8:00

10:00

Driver's Meeting Notes:

& 4.	# of Tires	# of Tires
Registration Office & Gates Opens	Allowed to Buy Today	Impounded after Race
	VA Racers - 4	VA Racers - 0
Tire Building Opens - All VA Racers tires are	VA Modifieds - 2	VA Mods - 0
to be impounded until an official releases them. No	UCars - 1	Ucars - 0
one is to take any race tires back to their pit stalls until	Mini Stocks - 1	Mini Stocks - 0
instructed to.		
Pit Concessions Open		

of Tires d you can buy next Race Ð See Ya Next Year See Ya Next Year See Ya Next Year 0 See Ya Next Year

NASC REGIONAL

October 5. 2024

All Driver's should have signed for and received a copy of the Driver's Meeting's notes. It is your responsibility to read them and understand them before you ever go on to the race track. If you have any questions, please get with the Race Director and he will make sure you understand. Also, the driver needs to share the notes with their team so they will understand as well.

Transponder Check (If needed) 10:00

If you have questions about your transponder working, now is the time to check it.

Round #1 of Practice Round #2 of Practice					
10:16	10:22	YL / SP Legends Practice #1	11:24	11:30	YL / SP Legends Practice #2
10:22	10:28	Pro/Master Legends Practice #1	11:30	11:36	Pro/Master Legends Practice #2
10:28	10:30	Crossover gate open	11:36	11:38	Crossover gate open
10:30	10:36	4/6 Cyl Any Cars - Practice #1	11:38	11:44	4/6 Cyl Any Cars - Practice #2 / Practifying
10:36	10:42	Bandos - Practice #1	11:44	11:50	Bandos - Practice #2
10:42	10:44	Crossover gate open	11:50	11:52	Crossover gate open
10:44	10:54	VA Racers - Practice #1	11:52	12:02	VA Racers - Practice #2
10:54	10:56	Crossover gate open	12:02	12:04	Crossover gate open
10:56	11:02	Mini Stocks - Practice #1	12:04	12:10	Mini Stocks - Practice #2 / Practifying
11:02	11:08	Virginia Modifieds - Practice #1	12:10	12:16	Virginia Modifields - Practice #2
11:08	11:10	Crossover gate open	12:16	12:18	Crossover gate open
11:10	11:16	UCars - Practice #1	12:18	12:24	Ucars - Practice #2 / Practifying
11:16	11:22	8 Cyl Any Cars - Practice #1	12:24	12:30	8 Cyl Any Cars - Practice #2 / Practifying
11:22	11:24	Crossover gate open	12:30	Until	Crossover gate open

Driver's Meeting

1:00	1:15	Quick Driver's Meeting in the 118 Bar & Grill

Pre - Qualifying Inspection and Qualifying

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1:45	All (YL/SP) Legends Report to the Tech Building
	(If you aren't in line by 1:45pm, your slowest lap of qualifying will count)
1:50	Bandos Report to Turns 3 & 4 for qualifying.
2:00	All (Pro/Masters) Legends Report to the Tech Building
	(If you aren't in line by 2:00pm, your slowest lap of qualifying will count)
2:05	Bandos Qualifying (2 Cars at a time / 4 Laps)
2:15	YL / Semi Pro Legends Qualifying (2 Cars at a time / 2 Laps)
2:15	All Virginia Racers Report to the Tech Building
	(If you aren't in line by 2:15pm, your slowest lap of qualifying will count)
2:30	Pro / Master Legends Qualifying (2 Cars at a time / 2 Laps)
2:40	All Virginia Modifieds Report to the Tech Building
	(If you aren't in line by 2:40pm, your slowest lap of qualifying will count)
2:45	VA Racers Qualifying (2 Cars at a time / 2 Laps)
3:00	VA Modifieds Qualifying (2 Cars at a time / 2 Laps
*****	Re-Draw in the infield immediately following your qualifying session

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Pre-Race Ceremonies and Feature Races

Te-Nace Gere	mornes and i	eature races		
3:45		All Cars to the Front Stretch for the Mandatory Driver Meet & Greet.		
4:00	4:45	Pre-Race Ceremonies and Meet & Greet		
4:00		Clean-up Track Walk		
4:40		All Fans Clear the Track - All cars return to the pit except YL / SP Legends. (Wait for fans to clear before moving cars)		
4:45		All YL / SP Legends line up on the Front Stretch		
4:55	5:00	Invocation and National Anthem		
5:00	Until	YL / SP Legends Race #1 - 20 Laps	(Pro / Master Legends report to Turn 3 & 4 to get lined up)	
		Pro/Master Legends Race #1 - 20 Laps	(4/6 Cyl Any Cars report to Turn 3 & 4 to get lined up)	
		4/6 Cyl Any Cars - 20 Laps	(Bandos report to Turn 3 & 4 to get lined up)	
		Bandos - 15 Laps	(VA Racers report to the front stretch to get lined up)	
		Clean-up Track Walk		
		VA Racers - 118 Laps	(Mini Stocks report to Turn 3 & 4 to get lined up)	
		Mini Stocks - 25 Laps	(VA Modifieds report to the front stretch to get lined up)	
		VA Modifieds - 25 Laps	(UCars report to Turn 3 & 4 to get lined up)	
		Ucars - 50 Laps	(YL / SP Legends report to Turn 3 & 4 to get lined up)	
		YL / SP Legends Race #2 - 20 Laps	(Pro / Master Legends report to Turn 3 & 4 to get lined up)	
		Pro/Master Legends Race #2 - 20 Laps	(8 Cyl Any Cars report to Turn 3 & 4 to get lined up)	
		8 Cyl Any Cars - 20 Laps		

*** Dominion Raceway Officials reserve the right, in it's sole discretion, to make changes to the schedule as it deems necessary.

